FATAL FURY

Punch — A

Kick — B

Throw — close → C

Plane change — ↓ • ↑

When opponent is on the other line

Plane Attack — A • B

When opponent is on the other line

Some manipulations depend on the region: Japan or US

Teleportation

Some moves can be started while jumping forward or backward, which causes a sort of teleportation. Some move can't teleport, there are marked UNCANCELLABLE

TERRY BOGARD

Rising Tackle ↓ ↑ A

Power Wave UNCANCELLABLE ↻ A

Burn Knuckle UNCANCELLABLE ↺ A

JAPANESE VERSION

Crack Shoot ↺ ↖ B

US VERSION

Crack Shoot ↙ ↗ B

ANDY BOGARD

Kûhadan ↙ ↗ B

JAPANESE VERSION

Zaneiken ↙ → A

Shôryûdan ↻ ↗ A

Hishôken ↺ A

US VERSION

Zaneiken ← → A

Shôryûdan ↓ ↑ A

Hishôken ↻ A

JOE HIGASHI

Bakuretsuken UNCANCELLABLE A tap

Hurricane Upper ↻ A

JAPANESE VERSION

Tiger Kick ↻ ↗ B

Slash Kick ↙ ↗ B

US VERSION

Tiger Kick ↙ ↗ B

Slash Kick ↺ B

FATAL FURY